



## **CCWHL Shootout** **Rules & Procedure**

### **History**

During the annual CCWHL meeting in October 2013, a suggestion of a shootout was made to spice up the “tied” games. Discussion followed by all members present taking into account the needs of the rink, referees, scorekeeper and players. Everyone was in favor of this new feature, the following rules & procedures were accepted as outlined and defined by USA Hockey.

### **Prior to the Game**

- in order to keep this feature fair and provide an opportunity for everyone to participate the rotation of shooters will move through the team roster numerical.
- for example during the first shootout for a team, player's wearing shirt numbers 1, 2 & 3 would be the assigned shooters.
- the next time this team is in a shootout, players with shirt numbers 4, 5 & 6 would be the assigned shooters.
- the rotation would continue through the roster and then repeat itself as the situation arises.
- game sheets will be marked (\*) with the expected shooter for each team.
- players should also be aware when they are scheduled to participate in the shootout.

### **Points of Interest**

- when a player is absent and missed their turn, they should be placed back into the rotation as soon as possible.
- Players who are subbing on a team WILL NOT participate in the shootout and only shoot for their “home” team.

### **Procedure for the Shooter**

- game ends in a tie, identified players move to their bench staying on the ice
- all other players are to move onto the bench and off the ice
- the puck is placed at center ice and the Visitor Team will shoot first
- the shooter is allowed to skate a short distance to the puck to gain momentum and continue to skate with the puck before shooting.
- during this attempt, the puck must move continuously towards the goal once touched.
- this is a one shot opportunity, there are no rebounds or second hits.

### **Procedure for the Goalie**

- the goaltender must remain in the crease until the opposing shooter has gained possession of the puck.
- after this point the goalie may move out of the crease to gain a better defending position.
- If the goalie exits the crease prior to the opposing shooter touching the puck, the play is allowed to continue and any goal scored stands. If the shot is unsuccessful however, the puck is returned to center ice and the shot is “re-taken”, thus penalizing the goalie by giving another shootout.
- The goaltender may attempt to stop the shot using any means, except throwing her stick or any other object. Should the goalie throw any object during the attempt, a goal is automatically awarded

### **Goal Tidbits**

- a goal MAY NOT be scored from a rebound off the goalie, the goal or the end boards (however a goal can be scored from a shot which strikes the goal frame or goalie and then goes into the net as a result).
- Once the puck crosses the end line, the attempt is considered over, regardless of whether a shot was taken.